Total Cash and Bond Proceeds (1) Beginning Highway Fund (8) Beginning Highway Trust Fund Beginning Reserved Cash Balance	2,198,187,460 1,552,429,338 520,758,121 125,000,000
Add Receipts Federal Receipts Federal Receipts (Declared Disaster Reimbursements) Other	256,270,003 58,283,035 134,229 197,852,739
Less Disbursements: Payroll (2) Debt Service (3) STI Construction Operations (4) Map Act Claims/Settlements State Aid Payments (5) Disaster Related Costs Modal (6) Other (7)	38,316,596 20,409,868 - - 41,885 14,182,296 10,330,390
Reserved Cash: Transportation Emergency Reserve Trustee Accounts: Unexpended Build NC Bond Proceeds Unexpended GARVEE Bond Proceeds	125,000,000
Unreserved Cash Balance Total Ending Combined Cash Balance Ending Highway Fund (8) Ending Highway Trust Fund Statutory Cash Minimum Floor (9) Statutory Cash Target -15% (10) Statutory Cash Target - 20% (10)	2,246,220,914 1,512,870,280 733,350,633 387,435,000 774,870,000 1,033,160,000

At the end of December 2023, SAP and CRM open commitments totaled \$8,351.7 M and cash as % of this total was 24.48%. As of the date of this report, Turnpike has paid in full the \$43.29M loan from the Highway Trust Fund.

- (1) Balance includes Highway Fund and Highway Trust Fund cash available plus Reserved Cash held by Trustee and not available to spend at this time.
- (2) Includes permanent and some temporary employees; disbursed every other week.
- (3) Monthly advanced payments to Trustee per Build NC Bond Official Statement. Also includes GARVEE Bond Debt Service payments.
- (4) Highway maintenance and small construction
- (5) Powell Bill payments to municipalities; disbursed twice per year- G.S. 136-41.1
- (6) Program funds for Ferry, Public Transportation, Aviation and Rail
- (7) Administration, transfers to other agencies, Governor's Highway Safety Program, facilities, etc.
- (8) Consistent with historical reporting practices, Highway Fund cash balance amount includes \$37.5 million of cash-in-transit
- (9) G.S. 143C-6-11(f)
- (10) G.S. 143C-6-11(k)(1)